STAR WARS™

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GEONOSIAN FIGHTER

Separatists' agile attack craft

Jedi vs Sith

Dooku's droid pilot FA-4

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Packaged by Continuo Creative, 39–41 North Road, London N7 9DP

ISBN: 978-1-4439-0188-8

N34 09 12 30

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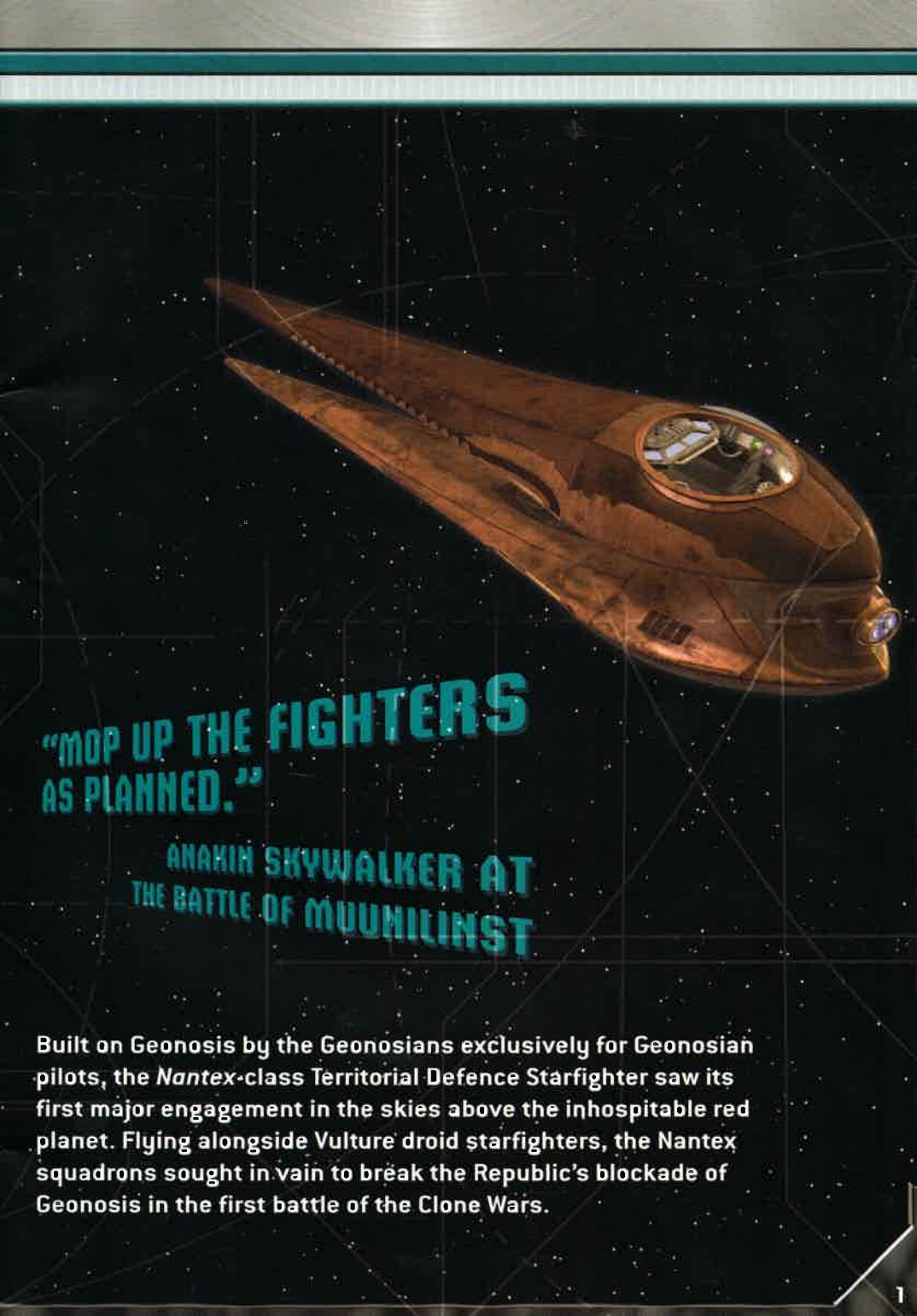
Printed in the EU

STAR WARS



"MOP UP THE FIGHTERS AS PLANNED."

ANAKIN SKYWALKER AT THE BATTLE OF MUUNILINST

Built on Geonosis by the Geonosians exclusively for Geonosian pilots, the *Nantex*-class Territorial Defence Starfighter saw its first major engagement in the skies above the inhospitable red planet. Flying alongside Vulture droid starfighters, the Nantex squadrons sought in vain to break the Republic's blockade of Geonosis in the first battle of the Clone Wars.

GEONOSIAN STARFIGHTER

NANTEX-CLASS TERRITORIAL DEFENCE FIGHTER

Starfighter pilots across the galaxy like to claim they can fly anything. If there was one craft able to make a lie of that claim, it was the *Nantex*-class starfighter, operated exclusively by Geonosians.

Geonosian starfighter pilots were the newest caste within the highly structured society of the Geonosian hives. In their early training, they were bonded – or 'pupa paired' – to the flight computers of their fighter craft. This gave them an additional degree of interface with an incredibly complex starfighter control system.

Exclusive Controls

The *Nantex*-class Geonosian fighter was an incredibly agile ship, able to manoeuvre at high speed in a way that left other fighters fatally surprised. This was in part due to the bonding of ship and pilot, but was also because of the starfighters' unique multi-axis control yokes that had additional yokes attached to the pilots' forearms just below the elbow joint. The pilot caste were purposefully bred with the dexterity required to use this system.

While the controls alone were enough to prevent most non-Geonosian pilots from flying the *Nantex*-class fighter, the smell would put off anyone still inclined to have a go at mastering the vessel's complexities. Geonosians had a very acute sense of smell, something that the ships' designers, the Huppla Pasa Tisc Shipwrights Collective, took advantage of. The pilots wore scent stimulator masks that passed on information on the status of the craft more immediately than most standard data readouts. So closely bonded were pilot and onboard computer, the ship could be operated remotely by the pilot using only the scent mask.

Woven And Modular

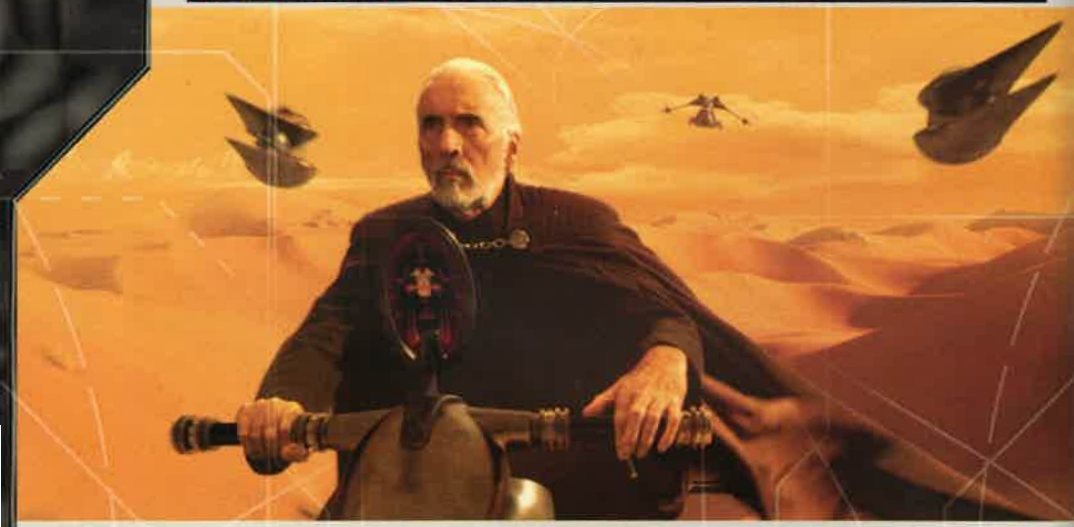
The *Nantex*-class starfighters were constructed in a somewhat unusual way. Their entire internal structure was built first, including the majority of the internal instrumentation and other components. This framework was then wrapped in heated laminasteel – the same metallic material used to build the frames of the massive Geonosian hives. When hardened, the laminasteel was both strong and flexible, allowing the fighters to weather or resist impact damage that would cripple other similar craft.

Both the primary engines and the main weapons were mounted in frictionless magnetic hardpoints. These allowed for mission-specific modules to be easily swapped in on demand. This degree of flexibility, coupled with the inbred skill of the pilot and the performance of the ship made the *Nantex*-class starfighter a fearsome foe for the Republic fleet.

DOOKU'S ESCORT

A STEALTHY ESCAPE

Having successfully sparked off the Clone Wars, Count Dooku left the chaos of the Stalgasin Hive and headed for an abandoned factory where his ship was hidden. His escort of two Geonosian starfighters provided the perfect complement for the Count's stealthy escape.



Though Dooku carefully skirted the huge ground battle that had erupted on Geonosis, he was aware that the Republic's forces would be on high alert. However, his specially modified Flitknot speeder bike gave little for sensors to lock on to and the pair of *Nantex*-class fighters escorting him were equally stealthy.

Stealth Fighters

Firstly, the agile fighters and their dextrous pilots were able to stick close to the undulating and unpredictable terrain at the edge of the E'Y-Akh Desert, making them hard to detect. The bronze cladding on the fighters allowed them to blend in to the desert surroundings, so they were hard to spot visually. More importantly, the engines and the weapons systems gave off very little ambient radiation for sensors to lock on to. This was something that the Geonosians had long exploited in previous models of the fighter craft.

The two Geonosian fighters that escorted Dooku allowed the Count enough time to prepare himself to deal with his Jedi pursuers.

Their tactic was for camouflaged starfighters to hide in the orbiting asteroid field and ambush their targets in droves.

In Pursuit

It took Jedi skills to spot Dooku and his escort. Obi-Wan Kenobi and Anakin Skywalker, accompanied by Senator Padmé Amidala, were aboard an LAAT/i when Master Kenobi spotted Dooku. The Count saw his pursuers and ordered his escort to drop back and engage the Republic ship. They did, slowing the LAAT/i long enough to allow Dooku to reach his ship. Obi-Wan and Anakin jumped off the LAAT/i and ran after Dooku. Moments later, as it lifted from the docking pad, the Geonosian fighters brought down the Republic ship that had skilfully evaded them up to that point.

COUNT DOOKU

FROM JEDI TO SEPARATIST

For some 70 years, Count Dooku of Serenno remained a loyal member of the Jedi Order. As a Jedi Master, his wisdom was revered and his counsel sought even by other senior Jedi. However, as an outspoken idealist, Dooku later became a Sith apprentice and sparked off the Clone Wars.

As a Jedi youngling, Dooku of Serenno was fully aware of his wealthy parentage and privileged upbringing. He did not see himself as better than others because of his heritage. Rather, Dooku sought to live up to the legacy of his aristocratic background. A driven youth, he was the star pupil of his year. Adept at telekinesis by the age of seven, Dooku had a strong interest in the greater galaxy, and studied the Galactic Senate as well as the art of diplomacy – something that would stand him in good stead for the future, both for good and ill.

Padawan to Jedi Master

At the age of 13, Dooku was apprenticed to esteemed Council member Jedi Master Thame Cerulian. However, Jedi Master Yoda also personally tutored Dooku, particularly in the lightsaber. With two such powerful Masters, Dooku quickly grew to become a most powerful and respected Jedi, and an acknowledged master lightsaber duellist. Unfortunately, his advancement was not without incident. Dooku made many friends. One, however, grew envious of Dooku's success. Lorian Nod stole a Dark Holocron from the Jedi Archives and implicated Dooku in the theft. Though Dooku was exonerated and Nod banished from the Order, the incident affected Dooku deeply.

Dooku became a Jedi, almost immediately taking on Qui-Gon Jinn as his Padawan. The two worked well together for many years, even defeating Lorian Nod. When Jinn became a Jedi Knight, Dooku was made a Jedi Master. Before the two went their separate ways, Dooku counselled Qui-Gon one last time, telling him to be wary of others and ready for betrayal. It was the only

"It is obvious that this contest cannot be decided by our knowledge of the Force... but by our skills with a lightsaber."

Count Dooku

PROFILE

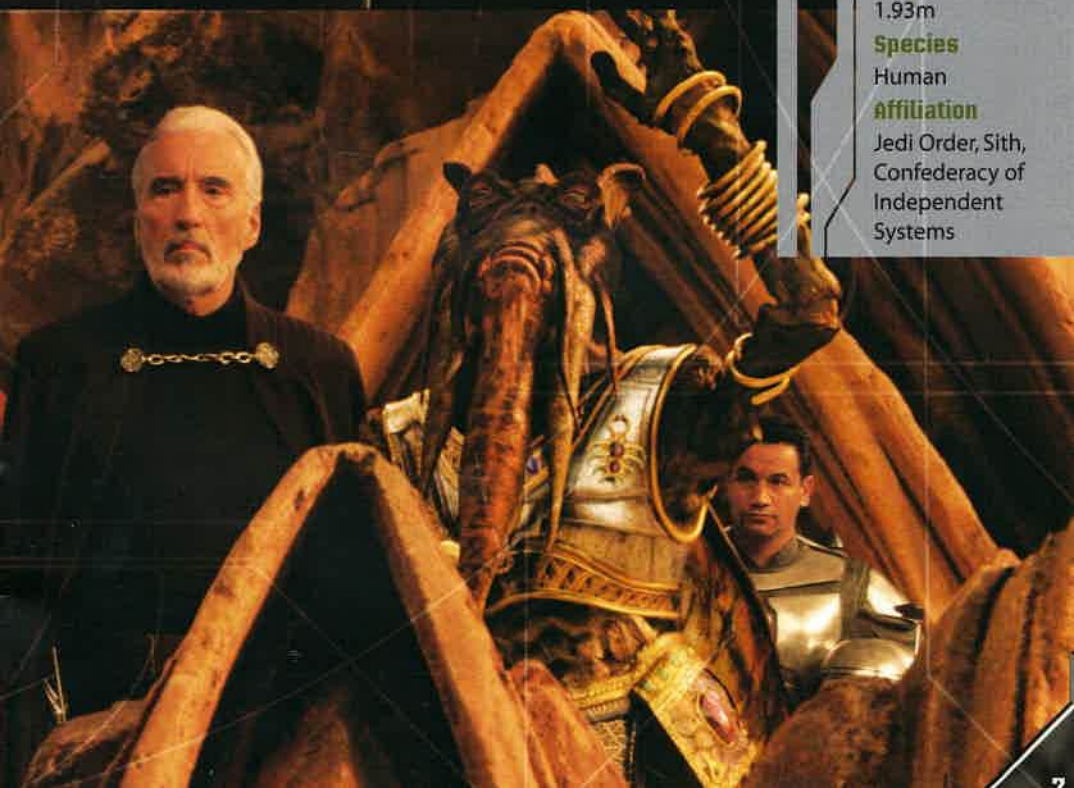
Count Dooku

Homeworld
Serenno

Height
1.93m

Species
Human

Affiliation
Jedi Order, Sith, Confederacy of Independent Systems



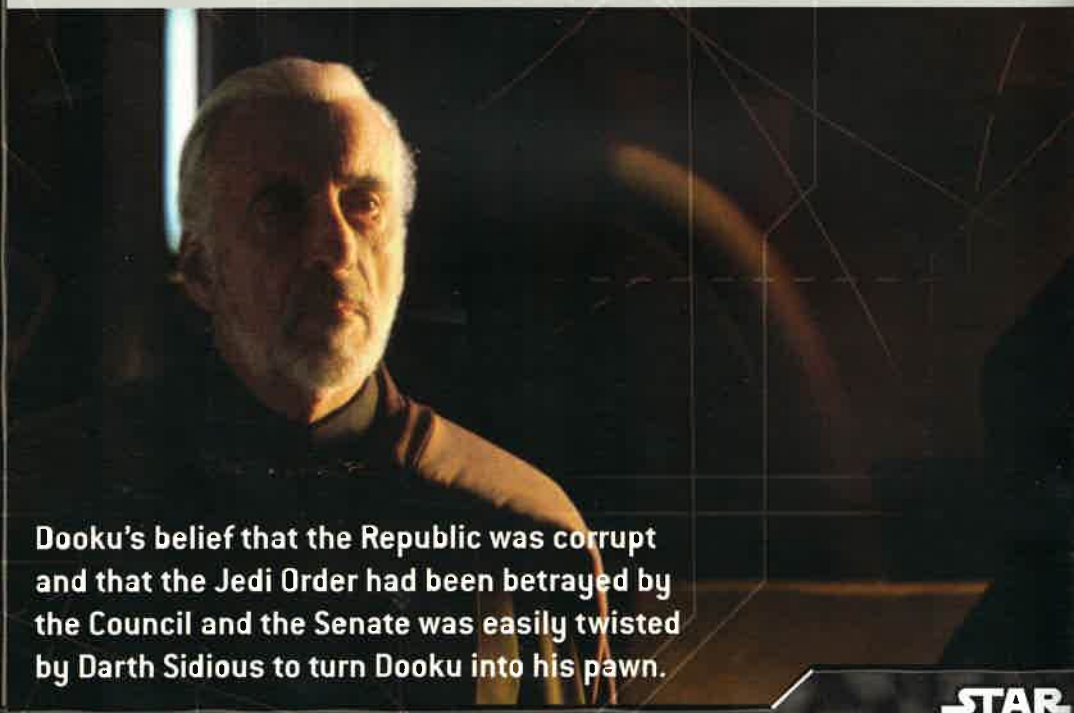
lesson Dooku gave him that Jinn was to set aside and ignore.

Disillusioned

If the betrayals suffered at the hands of his former comrade Lorian Nod had shaken Dooku's faith in the sanctity of friendship, worse was to come. As a Jedi Master, Dooku's knowledge of the workings of the Galactic Senate and considerable ability as a diplomat and negotiator meant that he frequently undertook missions to resolve conflicts. At the same time, he was sought after as an instructor at the Jedi Temple. As well as teaching lightsaber, Dooku's lessons on overcoming personal arrogance were highly regarded. The irony was that Dooku was increasingly feeling that arrogance was a fault that was being displayed by both the Senate and the Jedi Order itself.

Vosa and Qui-Gon

Dooku, now a member of the Jedi Council, had taken another Padawan – Komari Vosa. After a disastrous mission to Galidraan, Dooku was forced to declare Vosa unfit to become a Jedi Knight. She was later lost, presumed dead, while trying to convince the Council otherwise. Both missions, and others, seemed to Dooku to be a waste of Jedi lives and resources. He felt that



Dooku's belief that the Republic was corrupt and that the Jedi Order had been betrayed by the Council and the Senate was easily twisted by Darth Sidious to turn Dooku into his pawn.

Behind the scenes

Before the character of Dooku was decided on, early concepts were for a female Sith – she would later become Asajj Ventress. The distinctive design for the curved handle of her lightsaber, based on a Filipino sword called a barong brought in by Roel Robles, was retained for Dooku.

the Order was becoming politicised, and that the Republic was faltering. Dooku's closest confidant was Jedi Master Sifo-Dyas, and Dooku spoke at length to him of his concerns. He also became friends with Senator Palpatine of Naboo, who agreed with Dooku on many things. Master Dooku's disillusionment increased further on the death of Qui-Gon Jinn, and the revelation that the Sith had returned. After openly condemning the Senate on several occasions, Dooku abruptly resigned from the Jedi Order and retired to Serenno after 70 years as a Jedi.

Separatist and Sith

Back on Serenno, Dooku took up his inheritance and his hereditary title, becoming Count Dooku. By now, the former Jedi had become an ally of Darth Sidious, the true identity of Chancellor Palpatine. After long discussions, Dooku became Darth Tyranus, Sidious' new Sith apprentice. One of his first tasks was to kill his former friend, Master Sifo-Dyas, who had commissioned a clone army from the Kaminoans. Dooku did so, subsequently paying for the army from his personal fortune. Dooku's diplomatic efforts also gave rise to the Separatist Movement that began to split the Republic. On the instructions of his master, Dooku founded the Confederacy of Independent Systems, bringing together the Separatist Council on Geonosis. There, the droid armies that Dooku had helped to create clashed for the first time with the Republic's clone army that Dooku had paid for. The Clone Wars had begun.

DOOKU'S SOLAR SAILER

THE *PUNWORCCA 116*-CLASS INTERSTELLAR SLOOP

To the Geonosians, and others in the Separatist movement, Count Dooku was seen as some kind of sorcerer, possessing mystical and commanding powers. The Count's personal transport, particularly with its unique sail, added to a useful mystique that Dooku did not discourage.

In early meetings between the two leaders, Count Dooku impressed Archduke Poggle the Lesser with his knowledge of the solar sail craft that the Geonosians had used in their early forays off-world. As a gift to his ally, Poggle commissioned a custom-made and massively expensive one-off version of the *Punworcca 116*-class interstellar sloop. It was Dooku himself who supplied the solar sail – an antique device of uncertain origin and unknown specification that he obtained from the isolationist and equally mysterious Gree Enclave.

Unarmed, But Dangerous

The Punworcca 116 was an unarmed vessel, though it possessed an array of 84 tractor-repulsor projectors. These added to its manoeuvrability under certain conditions, but could also be used as a weapon in a pinch. This was a similar system to the one mounted in the smaller but similar *Nantex*-class starfighters also made by the Huppla Pasa Tisc Shipwrights Collective. When not using the sail, the ship moved relatively slowly on backup repulsors and guidance thrusters. Dooku's ship was very heavily shielded, though far from indestructible – it was shot down over Vanqor during the Clone Wars, leading to Dooku's capture.

With the majority of the flying done by an FA-4 pilot droid, Dooku was able to relax in the small but luxurious cabin, perhaps perusing the extensive databook library, or keeping in touch with the disparate elements of the Confederacy during the Clone Wars. The solar sailer went almost everywhere that Dooku did, and so was lost during the Battle of Coruscant when the rear section of the *Invisible Hand* burned up in the planet's atmosphere.

Dooku's solar sailer PROFILE

Type
Modified *Punworcca 116*-class interstellar sloop

Manufacturer
Huppla Pasa Tisc Shipwrights Collective

Length
15.2m (105.16m with sail deployed)

Weapons
None

Affiliation
Count Dooku, Confederacy of Independent Systems

GEONOSIAN STARFIGHTER

NANTEX-CLASS TERRITORIAL DEFENCE FIGHTER

The Geonosians were an inward-looking people at the best of times and, during the build-up to the Clone Wars, this intensified. As a result, no elements of the *Nantex*-class starfighter were exported or incorporated into technology destined for anywhere other than Geonosis – with the notable exception of Count Dooku's solar sailer.

Bronze cladding

GEONOSIAN STARFIGHTER

Type
Space superiority starfighter

Model
Nantex-class territorial defence fighter

Manufacturer
Huppla Pasa Tisc Shipwrights Collective

Size
9.8m long, 1.9m wide, 2.2m high

Maximum Acceleration
4,500 G (open space)

Maximum Speed
20,000 km/h (in atmosphere)

Weapons
Laser cannon turret (standard configuration – others available), 100 miniature tractor/repulsor projectors

Crew
1x pilot

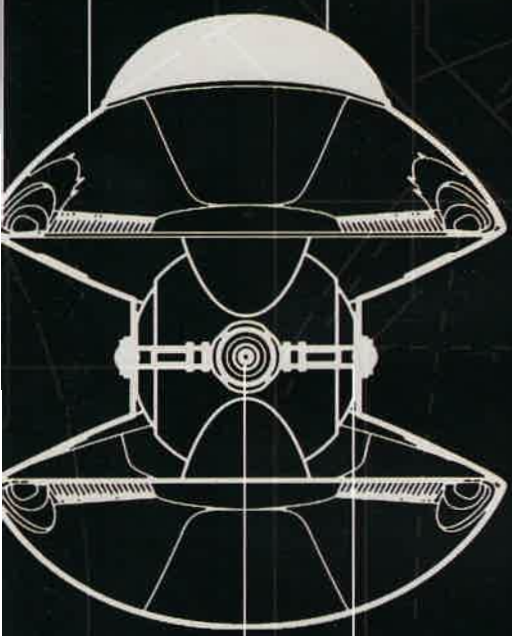
Affiliation
Geonosis

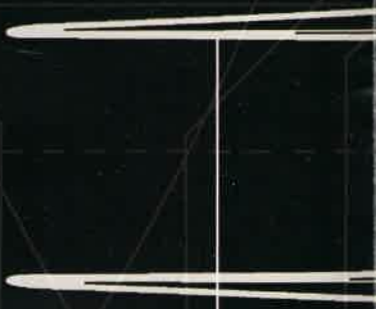
STAR WARS

Endostructural frame

Cockpit hatch – pilot had an unobstructed 360-degree view

While the *Nantex*-class territorial
Geonosians, a stripped down and
to the InterGalactic Banking Clan
gun platforms during the Clone W
many hundreds were destroyed d
squadrons led by Padawan Anaki



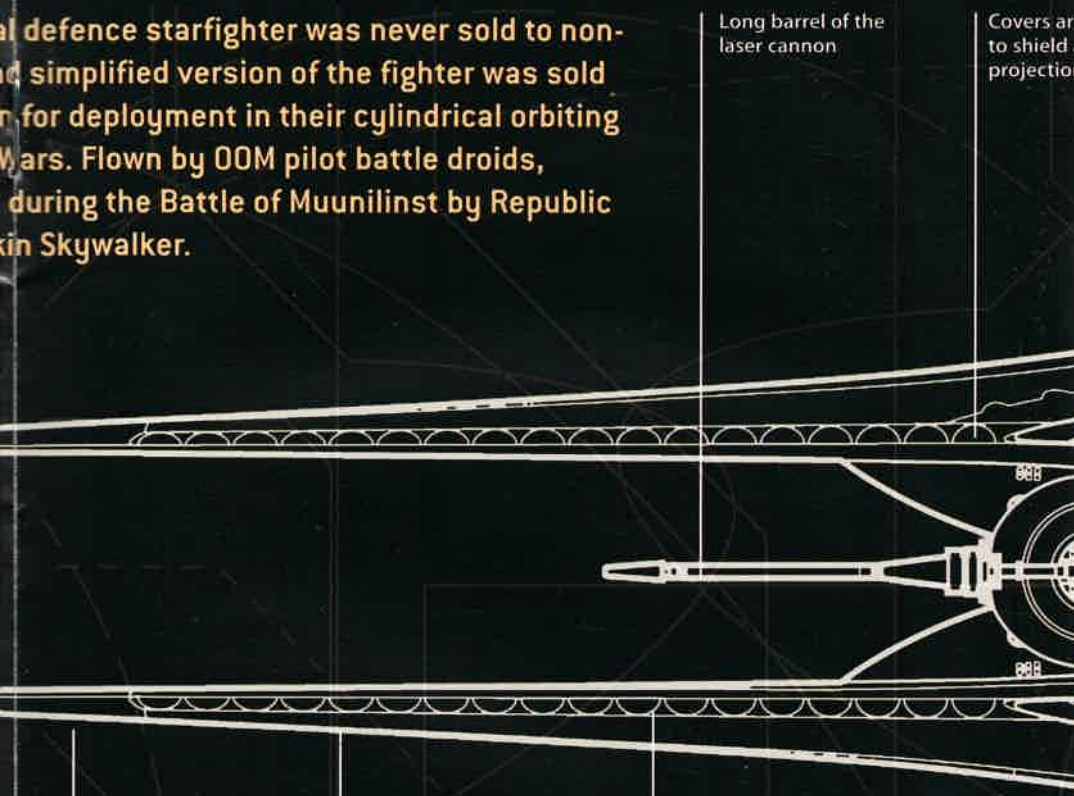


The orbs for both the main engines and the laser cannon revolved in frictionless magnetic suspension housings, increasing the agility of the craft and allowing the weapon to track and fire off-axis quickly. Also, both modules could be quickly swapped out to be repaired or replaced with mission-specific packages.

Ignition chamber

Dorsal prong

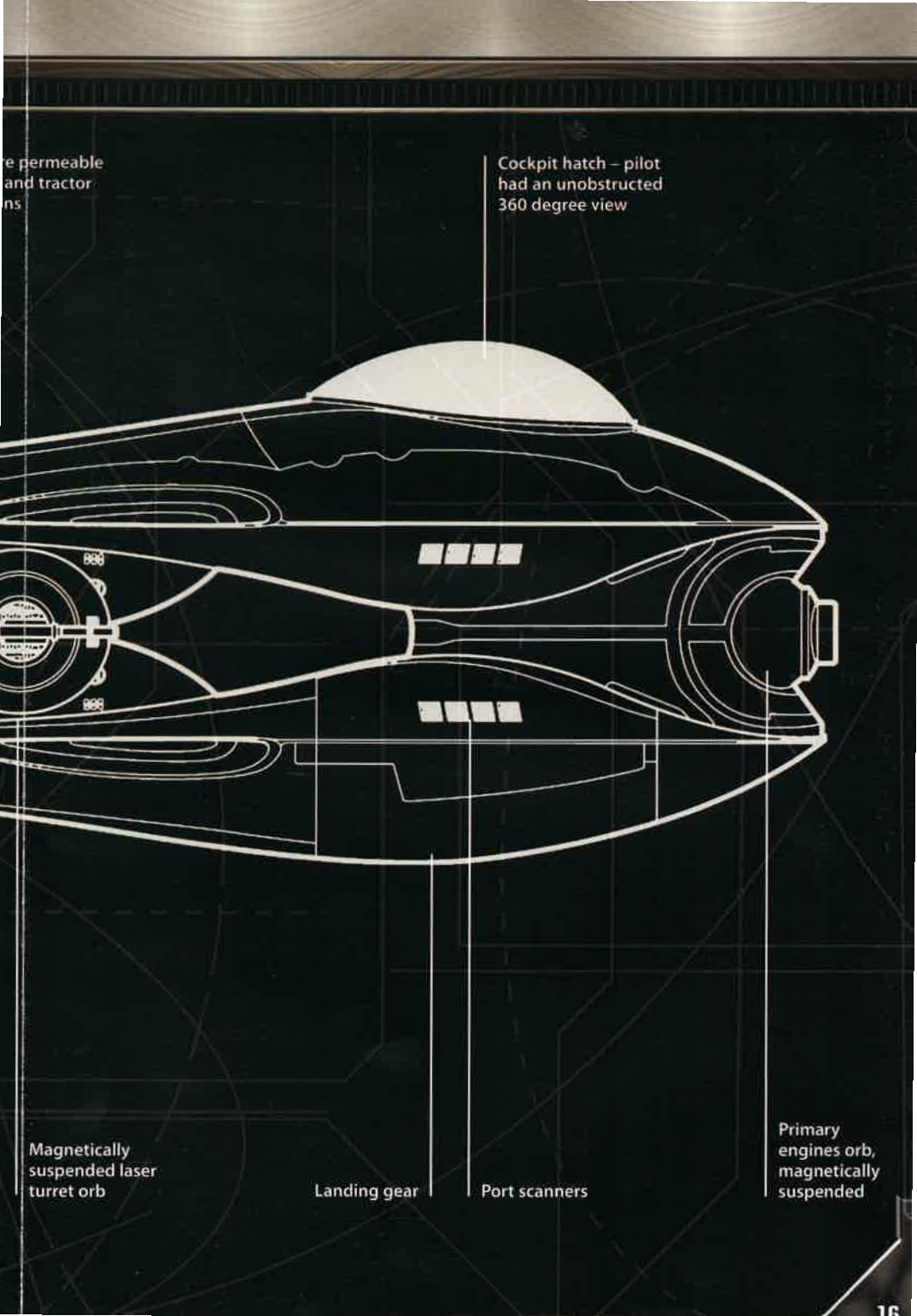
al defence starfighter was never sold to non-
d simplified version of the fighter was sold
for deployment in their cylindrical orbiting
Wars. Flown by OOM pilot battle droids,
during the Battle of Muunilinst by Republic
kin Skywalker.



Ventral prong

Bronze cladding

The tractor/repulsor projectors that lined the outer edges of each 'beak' on the starfighter were primarily designed to aid manoeuvrability in atmosphere. However, they could be targeted to latch on to an enemy, slowing them and making them an easier target.


e permeable
and tractor
ns
Cockpit hatch – pilot had an unobstructed 360 degree view
Magnetically suspended laser turret orb
Landing gear
Port scanners
Primary engines orb, magnetically suspended

FA-4 PILOT DROID

COUNT DOOKU'S PERSONAL CHAUFFEUR

Built by SoroSuub for many generations, the F-series pilot droid was familiar throughout the galaxy, driving and flying innumerable vehicles. Count Dooku's loyal FA-4 pilot droid was something special, thanks to additions made by the Geonosians.

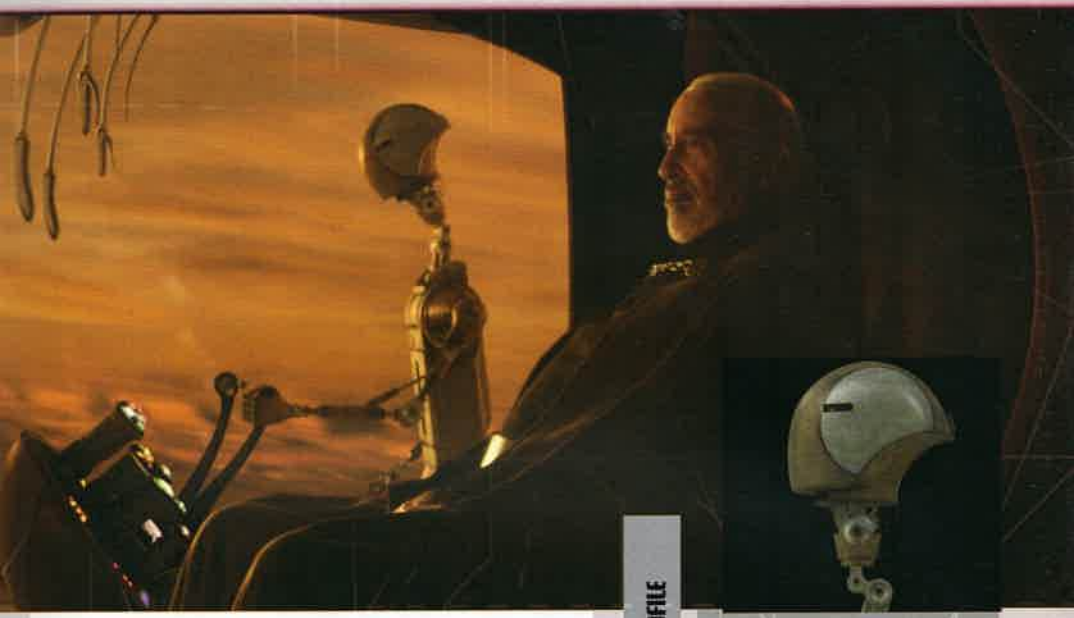
Visitors to any travel hub – be it a spaceport, airport, hotel or retail complex, or simple taxi rank – will have likely seen a SoroSuub F-series droid (or one of the far less capable imitations that sullied the market). The F-series droids were popular because of their low maintenance requirements, their language programming – even the basic models spoke the 23 most-used languages in the galaxy – and because they were easily customisable to sport a given transport provider's corporate colours or uniforms.

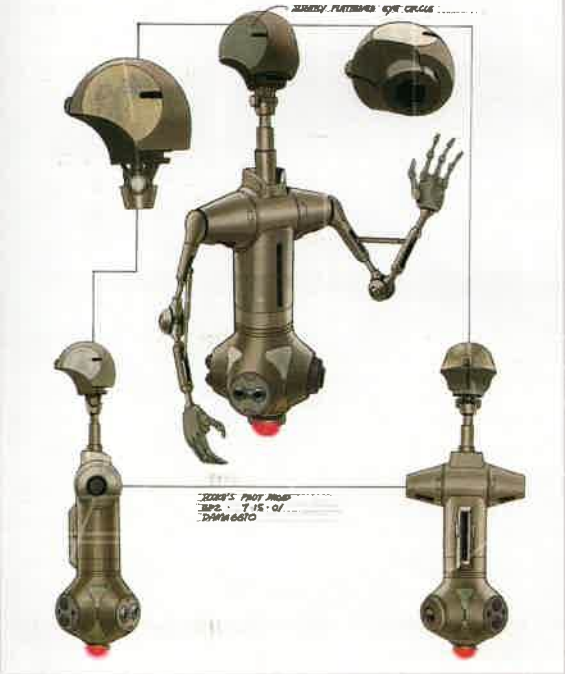
Solid And Dependable

Built for the lower end of the luxury market, the FA-4s were designed to assist wealthy passengers in transfers to their chosen hotels. They would meet passengers at their final travel point, recover and load their bags, and then fly or drive them to their hotel. Set on a solid, dependable tracked base, the inelegant FA-4s were largely superseded by the more refined-looking bipedal FA-5 valet droid. However, the FA-4s had sold so widely and were so reliable that they remained as common a sight as before the introduction of the FA-5s.

Count Dooku's Chauffeur

When Count Dooku was gifted his modified *Punworcca 116*-class interstellar sloop, or solar sailer, it came with an FA-4 pilot. The Count's personal transport, with its unique and mysterious propulsion system, was not an easy vessel to pilot. As a result, an ordinary FA-4 would not have been up to the task. Instead, Geonosian droid technicians had extensively modified the brain of the droid. Instead of its standard flight programming, it now used an advanced and experimental version of the flight programming in the Vulture droid starfighters. The droid was utterly loyal to Dooku, and respectfully silent during their travels together.





PROFILE

FA-4

Model
Modified FA-4 pilot droid

Manufacturer
SoroSuub Corporation

Height
2.1m

Vehicle
Count Dooku's solar sailer

Affiliation
Count Dooku

Did you know...?

Dooku's ship was originally envisaged as a limousine-like vessel, with the pilot sitting in an enclosed cockpit separated from the Count. During the filming of Episode II, it was decided that a shot of the Count sitting next to the pilot was needed, so the cockpit was redesigned.

GEONOSIS

COUNT DOOKU'S SECRET HANGAR

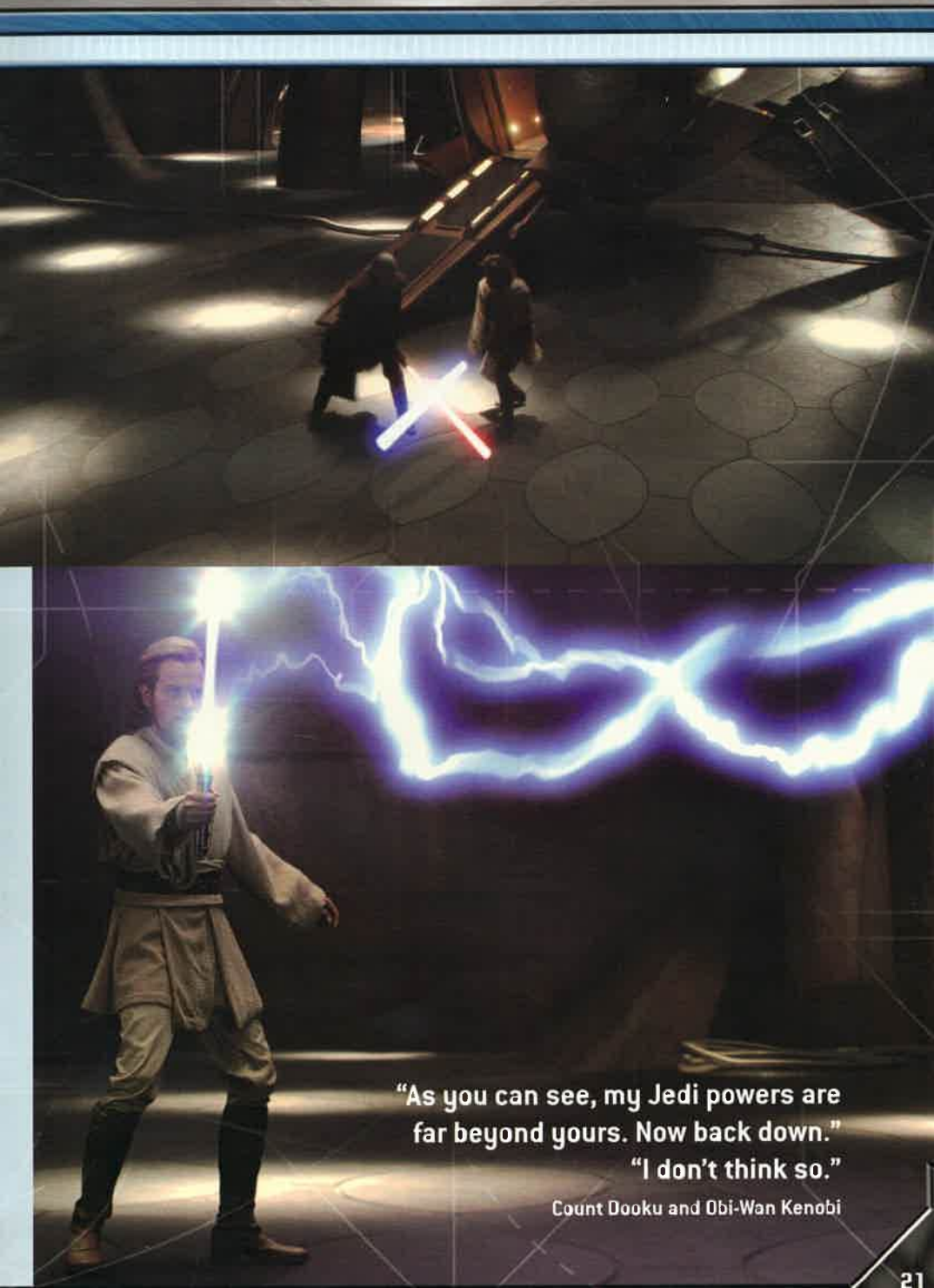
Thanks to its harsh climate, seismic upheavals, inter-hive warfare, the ending of contracts and simple obsolescence, the surface of Geonosis was dotted with abandoned factories and industrial installations in various states of disrepair. One such location was used by Count Dooku.

In the N'ge'u Valley, some 40 kilometres away from the Stalgasin Hive, at the other side of the E'Y-Akh Desert, was a large factory complex that had belonged to Archduke Poggle the Lesser's people. It had been constructed to handle orders for aquatic sonic weapons from both sides of an unexpectedly short civil war on the notoriously swampy world of Derenzil.

When the last orders were assembled and dispatched, the factory complex was shut down. This was standard procedure on Geonosis – factories could stand unused for decades before being refitted and reactivated, or be forgotten entirely. The workers, overseers and guards of the N'ge'u facility were recalled to the Stalgasin Hive where they were reassigned or returned to a dormant state. From the security hangar above the factory, even the sentinel fighters and their pilots were withdrawn. Peace returned to the valley.

The Count's Lair

When Poggle allied himself with Count Dooku and gifted him his modified *Punworcca 116*-class interstellar sloop, the Geonosian Archduke also gave the Count use of



"As you can see, my Jedi powers are far beyond yours. Now back down."
"I don't think so."

Count Dooku and Obi-Wan Kenobi

"Powerful you have become, Dooku.
The dark side I sense in you."

Yoda to Count Dooku

Did you know...?

The hangar complex bore many Geonosian design icons. The mosaic flooring recalled the basic shape of Geonosian egg chambers. The crossed blade patterning on the wall friezes, a common sight throughout the Stalgasin Hive, reflected the warlike nature of the insect people. The complex was carved out of the valley cliffs and reinforced with laminasteel braces.

the hangar above the N'ge'u factory. There was still fuel in the massive storage tanks below the hangar, a maintenance bay above, and a working reactor to power it all. The privacy suited the Count, allowing him to come and go as he pleased. Ultimately, the distance between the hangar and the Stalgasin Hive was to allow Dooku to escape from the forces of the Republic at the outbreak of the Clone Wars on Geonosis.

Dooku's Flight

The schemes of Darth Sidious and Count Dooku, secretly Sidious' apprentice Darth Tyranus, brought the clone army of the Republic from Kamino to Geonosis. where the droid armies of the Confederacy of Independent Systems poured out of the Stalgasin Hive factories and battle was joined. Dooku fled the battle, his work there done, and travelled to the hangar aboard his Flitnot speeder bike. He was spotted by Obi-Wan Kenobi and Anakin Skywalker, who followed Dooku, attacking him in the hangar. They were both defeated easily by the Sith Lord but before he could finish them off, Dooku was surprised by the arrival of Master Yoda. This time, it was Dooku who was defeated. The Count managed to escape only by using the Force to bring down a towering mass of gas-release trunking on top of the prone figures of Obi-Wan and Anakin. Yoda had to break off his battle with Dooku to prevent his Jedi friends from being crushed.

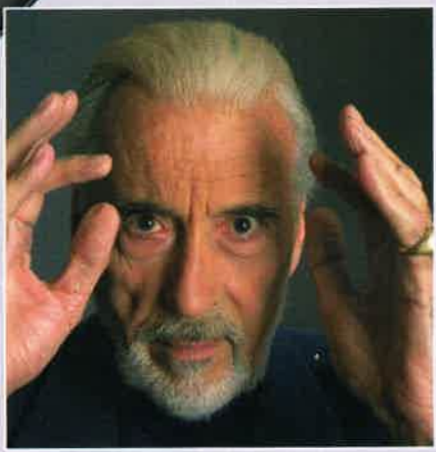
Aftermath

Dooku escaped in his solar sailer, even as Republic troops arrived. Later, Republic technicians minutely scanned the hangar in a vain attempt to discover the Count's possible whereabouts. Once this was done, the hangar was abandoned once more.

CREATING THE COUNT

THE EVOLUTION OF A VILLAIN

With the death of Darth Maul in Episode I, there was a need for a new Sith villain for *Attack of the Clones*. Concept designers Iain McCaig, Doug Chiang and Dermot Power all worked on the new bad guy, who began as a bad girl...

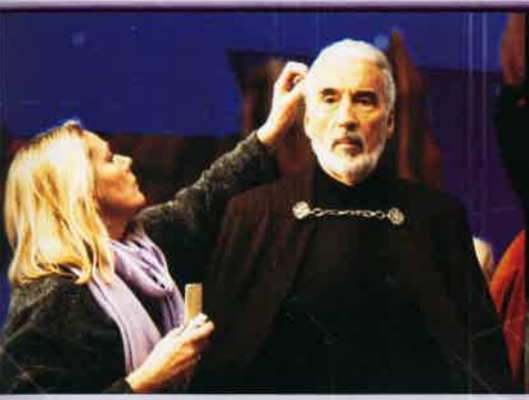


"I felt this was a great opportunity to introduce a strong woman character, to give girl fans an icon," remembers designer Iain McCaig. "The challenge was finding a new archetype that would stand up there with Darth Vader and Darth Maul."

McCaig had created a 'Sith witch' during the concept stages of Episode I for the character that became Darth Maul. He eagerly revisited the idea of a female Sith character, creating a Medusa-like creature and a dark parody of Queen Amidala. Meanwhile, Doug Chiang moved from organic aliens to chrome-plated droid – something Lucas asked to be explored in around the third month of the year-long process. It was about this time that the possibility was raised that the character should be a shape shifter. While this idea was later rejected, the ability was transferred to the bounty hunter Zam Wesell.

Looks Familiar?

During this time, artist Dermot Power had been sketching designs for a very striking female Sith. Depicted as tall, slim and bald, the new villain wore form-fitting clothing on her top half, and baggy dark clothing below the waist. She also carried two lightsabers with curved hilts. Power's childhood interest in the martial arts was focused into the character, and she oozed lethal grace. The lightsaber design was kept – and Dooku was originally to wield dual sabres – but the female warrior was shelved. However, the character was resurrected for the *Clone Wars* cartoons and comic books as Asajj Ventress, Dooku's dark acolyte.



Designing Dooku

British actor Christopher Lee was born in London in 1922. He studied classics at Wellington College, amongst other things, and served with the RAF and in the special forces intelligence services during World War II. In Lee's long career as an actor, he has appeared in more than 250 films. In 2010, he will appear as the Jabberwocky in Tim Burton's *Alice in Wonderland*. Lee was knighted in 2009.

From Count To Count

By the end of the year, a final sketch by Iain McCaig of an older woman, appearing frail but actually frighteningly agile and vicious, was decided on. However, at this time, Christopher Lee's name first floated across the table. In the end, of course, the veteran actor was hired, joining his late colleague from the Hammer horror films, Peter Cushing (Grand Moff Tarkin in *A New Hope*), in the *Star Wars* series. Early Dermot Power concepts for Count Dooku were based closely on the imperious presence that Cushing had brought to the original *Star Wars* film.

Future Echoes

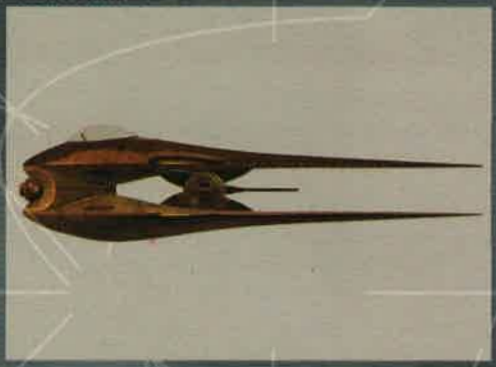
The decision to use a human character who had been a senior and respected Jedi before he fell to the dark side, was not taken idly. Lucas considered it important to hint at the tragic future ahead for Anakin Skywalker.

Count Dooku dp399

THE GEONOSIAN STARFIGHTER

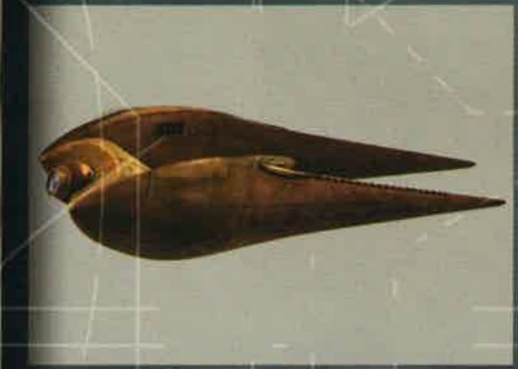
A DIGITAL CREATION

CREATING THE NANTEX-CLASS TERRITORIAL DEFENCE FIGHTER



1 In *Attack of the Clones*, the Geonosian fighters are seen staying close to the ground, operating only in the Geonosian atmosphere. Their colouring allowed them to blend in with the terrain.

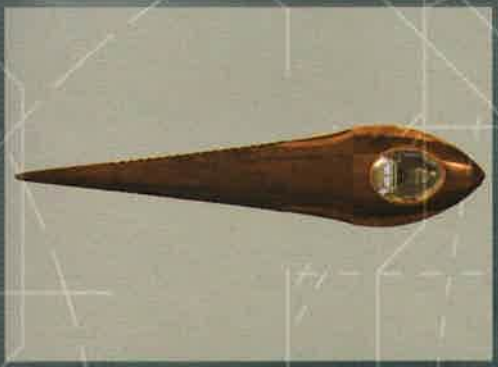
2 The ships were originally to have taken part in a huge battle high in the air – so high that the winged Geonosians needed ships to get them there. (Above – side view)



5 The air battle was cut and a later scene where a Republic gunship strafes a Geonosian airstrip was also dropped. (Above – underside view)

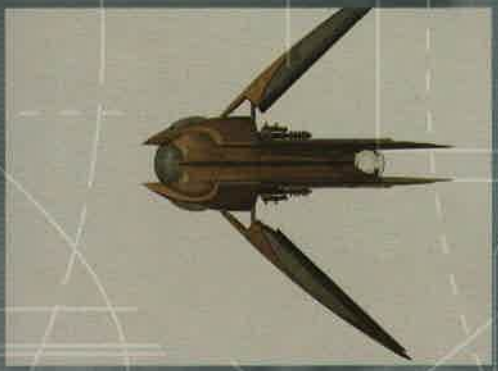
6 The fighter was first seen by fans in the computer game *Star Wars*: Jedi Starfighter, released before Episode II. (Above – rear view)

The twin-beaked design of the Geonosian starfighter was a concept developed by designer Doug Chiang, then built from final designs by model maker John Goodson. Many of the concepts for the cockpit ended up instead as part of Dooku's solar sailer ship. In fact, the Geonosian fighter nearly didn't appear at all...



3 Early concepts by Doug Chiang saw the Geonosians riding winged beasts – these became the air whale mounts ridden by the Kaminoans. (Above – top view)

4 For a while, the movie was going to use droid fighters from Episode I until it was decided that the Geonosians should have their own ships (seen above in a top three-quarters view).



7 For the air battle, the Geonosian starfighter was imagined as having huge sails. This concept was later used for Count Dooku's ship (above).

8 The Geonosian fighters were created digitally, while sections of Dooku's ship were built for filming. (Above – the solar sailer under construction.)

1 Where did the concept of Dooku's solar sailer originate?

2 Why was a bust of Dooku placed in the Jedi Archives after he left the Order?

3 Who created this key production image of Dooku's hangar?

ANSWERS:

1. The solar sailer began as a series of rejected concepts for Padmé Amidala's yacht.

2. Dooku was immortalised in bronzium to be commemorated as one of the Lost Twenty – senior Jedi who had all decided to leave the Order, and of whom busts were made and set up in the Jedi Archives.

3. The painting was created by Doug Chiang. "I wanted to explore the dramatic lighting in this film, and this image pushed my skills. This image worked because it was the right design and texture and for a key moment in the film."

M

Malar, Bane

Character
Expanded Universe

A telepathic and telekinetic bounty hunter, Malar rose to prominence when he was hired by the Empire to track, recapture and return prisoners escaping from the Kessel spice mining prison. Malar, ominous in his black domed enviro-suit, was hugely effective. It soon got to the point that some prisoners simply surrendered on receiving the news that he Bane Malar was hunting them. To boost his abilities, Malar began using the Kessel glitterstim spice. It worked, but he became a paranoid addict. Accepting jobs from other clients, Bane became mired in the rivalry between Jabba the Hutt and Black Sun. Eventually, Black Sun hired Malar to kill Jabba. On Tatooine, Malar telepathically encountered Luke Skywalker. Convinced Skywalker would kill him, Malar departed, leaving the contract on Jabba unfulfilled. This earned him a death mark that forced him to flee Kessel and the source of his spice supply.

Massiff

Creature
Episode II

The homeworld of these reptiles was a source of some debate amongst xenobiologists. The largest populations were found on Tatooine and Geonosis, with the latter considered the strongest contender as the beasts' origin point. On Tatooine, the Sandpeople used the massiff to defend their camps. On Geonosis, they were a sign of authority. Massiff were barely domesticated at the best of times, retaining a distinctly vicious streak. Growing to just under a metre in length, they had crocodilian jaws filled with sharp teeth, armoured hides, and wicked spines growing from the nape of the neck right along the dorsal ridge. The spines grew in pairs, with a new pair growing every year of the creatures' lives.

McCool, Droopy

Character
Return of the Jedi

Droopy McCool was the stage name of Snit, a male Kitonak from the planet Kirdo III. An accomplished flute player who made his own instrument from a hollow chidinka reed, his talents were recognised by the lead singer of Evar Orbus and His Galactic Wailers. Orbus bought Snit from slavers, though he would later claim to have hired him, and Sy Snootles, the other singer in the band, came up with his stage name. On Tatooine, a contract to play Chalmun's Cantina led to a confrontation with the resident Bith band. Orbus was killed and the remaining musicians immediately became The Max Rebo Band. Rebo managed to get them a life contract with Jabba the Hutt in return for all the food they could eat. Sy, Snit and the others were trapped, but escaped the destruction of Jabba's sail barge over the Pit of Carkoon. Snit wandered into the deserts, called by the chindinkalu flutes of a community of Kitonaks living in the Dune Sea. He was never seen again.

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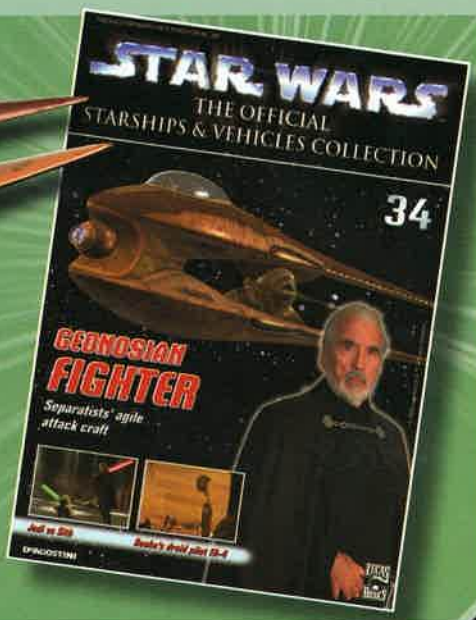

WITH ISSUE 34:
GENONOSIAN
FIGHTER

IN YOUR NEXT ISSUE

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